



# WORKSHOP & CLUB CALENDAR

## Winter 2012

	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	
<b>Jan</b>	2		3 R, R & E (1)	4 VG Club	5	6	7 VG Club
	9	R, R & E (1)	10 R, R & E (2)	11 VG Club	12	13	14 VG Club
	16		17 R, R & E (3)	18 VG Club	19	20	21 VG Club
	23	R, R & E (2)	24 R, R & E (4)	25 VG Club	26	27	28 VG Club
<b>Feb</b>	30	R, R & E (3)	31 R, R & E (5)	1 VG Club	2	3	4 VG Club
	6	R, R & E (4)	7 R, R & E (6)	8 VG Club	9	10	11 VG Club
	13	R, R & E (5)	14 R, R & E (7)	15 VG Club	16	17	18 VG Club
	20		21	22	23	24	25
	27	R, R & E (6)	28 R, R & E (8)	29 VG Club	1	2	3 VG Club
<b>Mar</b>	5	R, R & E (7)	6 R, R & E (9)	7 VG Club	8	9	10 VG Club
	12	R, R & E (8)	13 R, R & E (10)	14 VG Club	15	16	17 VG Club
	19	R, R & E (9)	20	21 VG Club	22	23	24 VG Club
	26	R, R & E (10)	27 Next Semester Class #1	28 VG Club	29	30	31 VG Club

Numbers in parentheses represent the session numbers (out of 10).  
Clubs are ongoing programs.

### KEY

<b>R, R &amp; E:</b>	Robots, Rockets & Electronics Workshop
<b>VG Club:</b>	Video Game & Animation Programming Club

Refer to the Launch Winter 2012 Schedule for class options including session start times.